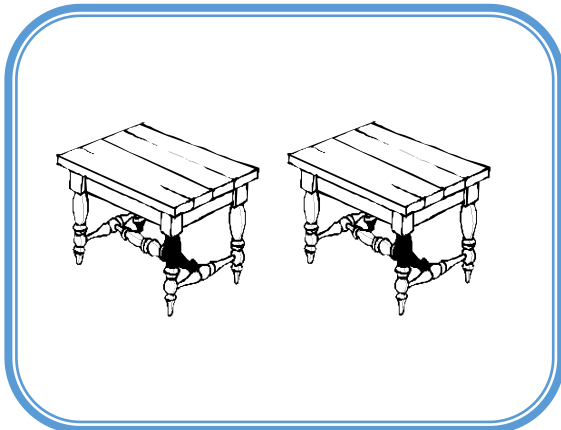
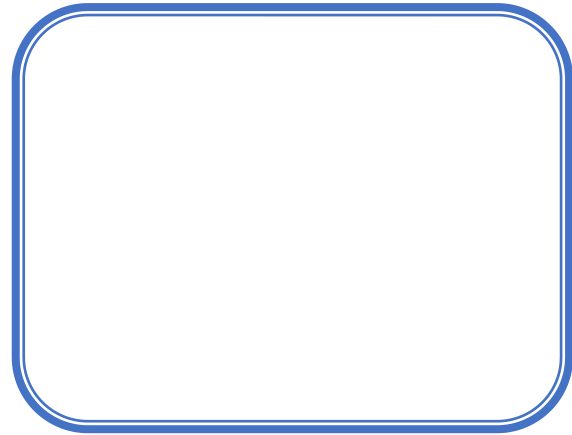
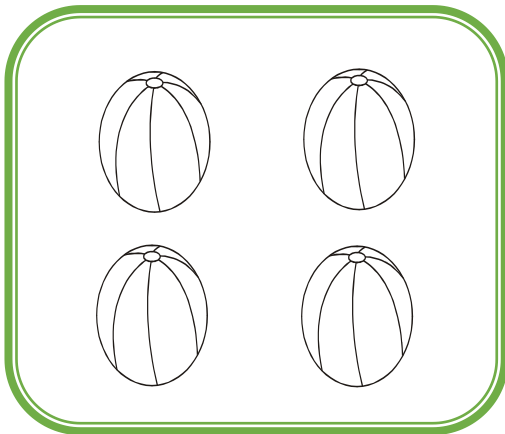
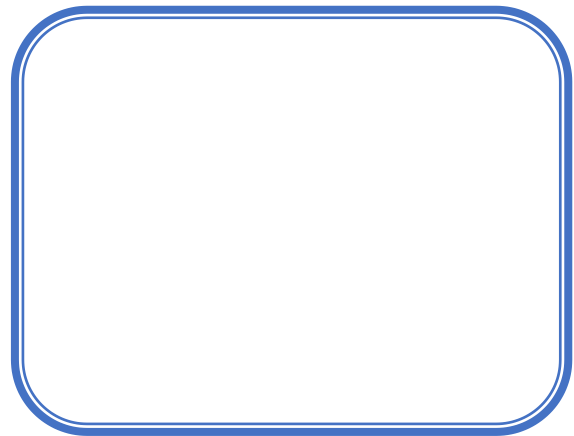
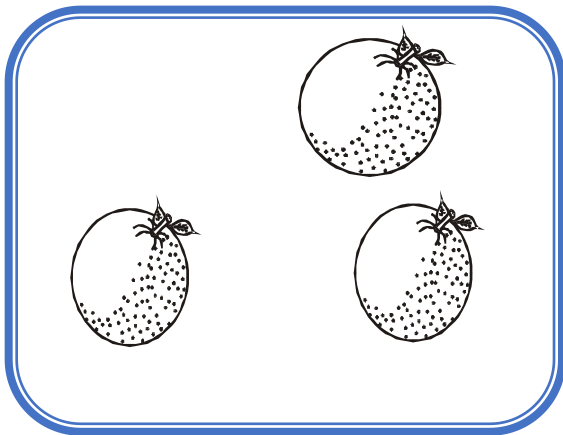
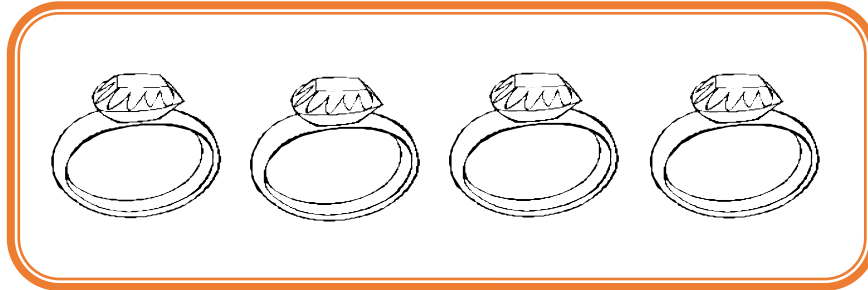




IGUAL QUE EL MODELO

Pinta donde hay igual que el modelo.



IGUAL QUE EL MODELO

Dibuja igual elementos que en el primero.

